



Domains	Subdomains	Round 1	Round 2	Round 3
<b>Relationship Skills</b>	Participation	Demonstrates willingness to participate in a group activity	Demonstrates ability to initiate positive peer interactions while working within a group	Demonstrates ability to sustain cooperative interactions within a group
	Engagement	Engages in prosocial behaviors with other children	Sustains interactions with at least two or more other children, for increasing periods of time	Engages in joint play (i.e., coordinating goals, planning, and following rules) with more than one child at a time
	Social-Problem Solving	Demonstrates sharing successfully	Demonstrates sharing and compromising successfully	Demonstrates sharing, compromising, and/or negotiating successfully
	Active Listening	Follows visual and physical prompts with assistance (at least 2 movements) during a group activity	Follows visual and physical prompts during a group activity (at least 3 movements)	Follows visual and physical prompts during a group activity (at least 4 movements)
	Communication	Identifies various ways people communicate	Explores basic signs of non-verbal communication	Engages in play using alternative forms of communication
<b>Social Awareness</b>	Takes Turns	Takes turns successfully when prompted	Successfully demonstrates taking turns without prompts	Successfully initiates taking turns, without prompts, to complete a group goal
	Understands Basic Needs of Others	Identifies basic needs of others	Demonstrates meeting the basic needs of others	Takes responsibility for meeting the basic needs of others
	Understands Basic Feelings of Others	Describes the feelings of others based on physical characteristics	Describes the feelings of others based on the environment/situation	Predicts/identifies causes of others' feelings
	Acceptance of Others	Demonstrates understanding of diverse people	Explores different types of communities by building a neighborhood	Explores ways to make communities inclusive

Domains	Subdomains	Round 1	Round 2	Round 3
<b>Unstructured Play</b>	Collaborative Building	Uses digital materials (ex: shapes) and imagination to build collaboratively	Uses digital materials (ex: magnets) and imagination to build collaboratively	Uses digital materials (ex: blocks) and imagination to build collaboratively
	Collaborative Art (beyond MVP)	Uses digital materials (ex: paint) and imagination to create a piece of art together	Uses digital materials (ex: mosaics) and imagination to create a piece of art together	Uses digital materials (ex: stamps) and imagination to create a piece of art together
<b>Self-Awareness</b>	Delays Gratification	Delays gratification during a group task	Ignores distractors while delaying gratification during a group task	Identifies alternatives to keep busy, while delaying gratification during a group task
	Identity	Creates a self-portrait	Draws a personal interest or interest in the world around them	Engages in appropriate self-care activity based on a given mood
	Understands Own Basic Needs	Identifies their own basic needs	Demonstrates meeting their own basic needs	Takes responsibility for meeting their own basic needs
<b>Responsible-Decision Making</b>	Focuses Attention	Stays on task with cues	Works steadily with attention to task	Ignores distractions while completing a task
	Economics	Engages in pretend-play scenarios related to spending	Engages in pretend-play scenarios related to saving	Engages in pretend-play scenarios related to giving
	Accountability	Evaluates the consequences of actions in an at-home setting	Evaluates the consequences of actions in a school setting	Evaluates the consequences of actions a community, (uncontrolled) non-school setting

Domains	Subdomains	Round 1	Round 2	Round 3
<b>Self-Management</b>	Follows Directions	Correctly carries out a one-step request	Accurately follows two-step directions	Correctly attends to three-step directions
	Exploration	Explores cause and effect	Makes educated guesses to solve a problem or task (hypotheses)	Tests educated guesses (hypotheses) to find the result
	Flexible Thinking	Makes plans for an imaginative play routine	Changes plans for an imaginative play routine when new ideas are proposed	Integrates new plans for an imaginative play routine unprompted
	Persistence	Demonstrates persistence	Attends to a task without displays of frustration	Works on a task until it is complete
	Recalls Information	Recalls one or more items removed from view	Recalls two or more items removed from view	Recalls three or more items removed from view
	Understands Routines	Remembers the sequence of a routine	Identifies the missing part of a routine	Completes/plans a routine