



IgniteTable by Hatch™ and HighScope® Alignment



Approaches to Learning	
HighScope®	IgniteTable™
1. Initiative Children demonstrate initiative as they explore their world	All IgniteTable Activities
3. Engagement Children focus on activities that interest them	Responsible Decision-Making /Focused Attention: Stays on task with cues Responsible Decision-Making /Focused Attention: Works steadily with attention to task Responsible Decision-Making /Focused Attention: Ignores distractions while completing a task
4. Problem Solving Children solve problems encountered in play	Relationship Skills/Social Problems: Demonstrates sharing successfully Relationship Skills/Social Problems: Demonstrates sharing and compromising successfully Relationship Skills/Social Problems: Demonstrates sharing, compromising, and/or negotiating successfully
Social and Emotional Development	
HighScope®	IgniteTable™
7. Self-identity Children have a positive self-identity	Self-Awareness/Identity: Creates a self-portrait Self-Awareness/Identity: Draws a personal interest in the world around them Self-Awareness/Identity: Engages in an appropriate self-care activity based on a given mood
10. Empathy Children demonstrate empathy toward others	Social Awareness/Understands Basic Feelings of Others: Describes the feelings of others based on physical characteristics Social Awareness/Understands Basic Feelings of Others: Describes the feelings of others based on the environment/situation Social Awareness/Understands Basic Feelings of Others: Predicts/identifies the causes of others' feelings
11. Community Children participate in the community of the classroom	Relationship Skills/Participation: Demonstrates a willingness to participate in a group activity Relationship Skills/Participation: Demonstrates an ability to initiate positive peer interactions while working within a group Relationship Skills/Participation: Demonstrates an ability to sustain cooperative interactions within a group

<p>12. Building relationships Children build relationships with other children and adults</p>	<p>Relationship Skills/Engagement: Engages in prosocial behaviors with other children</p> <p>Relationship Skills/Engagement: Sustains interactions with at least two or more other children for increasing periods of time</p> <p>Relationship Skills/Engagement: Engages in joint play (e.g., coordinating goals, planning, and following rules) with more than one child at a time</p>
<p>13. Cooperative play Children engage in cooperative play</p>	<p>Relationship Skills/Engagement: Engages in prosocial behaviors with other children</p> <p>Relationship Skills/Engagement: Sustains interactions with at least two or more other children for increasing periods of time</p> <p>Relationship Skills/Engagement: Engages in joint play (e.g., coordinating goals, planning, and following rules) with more than one child at a time</p> <p>Unstructured Play/Collaborative Building: Uses digital materials (e.g., shapes) and imagination to build collaboratively</p> <p>Unstructured Play/Collaborative Building: Uses digital materials (e.g., magnets) and imagination to build collaboratively</p> <p>Unstructured Play/Collaborative Building: Uses digital materials (e.g., blocks) and imagination to build collaboratively</p>
<p>15. Conflict resolution Children resolve social conflicts</p>	<p>Relationship Skills/Social Problems: Demonstrates sharing successfully</p> <p>Relationship Skills/Social Problems: Demonstrates sharing and compromising successfully</p> <p>Relationship Skills/Social Problems: Demonstrates sharing, compromising, and/or negotiating successfully</p>
<p>Physical Development and Health</p>	
<p>HighScope®</p>	<p>IgniteTable™</p>
<p>17. Fine-motor skills Children demonstrate dexterity and hand-eye coordination in using their small muscles</p>	<p>All IgniteTable Activities</p>
<p>Language, Literacy, and Communication</p>	
<p>HighScope®</p>	<p>IgniteTable™</p>
<p>21. Comprehension Children understand language</p>	<p>All IgniteTable Activities</p>

<p>22. Speaking Children express themselves using language</p>	<p>Relationship Skills/Communication: Identifies various ways people communicate</p> <p>Relationship Skills/Communication: Explores basic signs of nonverbal communication</p> <p>Relationship Skills/Communication: Engages in play using alternative forms of communication</p>
<p>23. Vocabulary Children understand and use a variety of words and phrases</p>	<p>All IgniteTable Activities</p>
<p>Mathematics</p>	
<p>HighScope®</p>	<p>IgniteTable™</p>
<p>38. Patterns Children identify, describe, copy, complete, and create patterns</p>	<p>Responsible Decision-Making /Focused Attention: Stays on task with cues</p> <p>Responsible Decision-Making /Focused Attention: Works steadily with attention to task</p> <p>Responsible Decision-Making /Focused Attention: Ignores distractions while completing a task</p>
<p>Creative Arts</p>	
<p>HighScope®</p>	<p>IgniteTable™</p>
<p>40. Art Children express and represent what they observe, think, imagine, and feel through two-dimensional art</p>	<p>Self-Management/Flexible Thinking: Makes plans for an imaginative play routine</p> <p>Self-Management/Flexible Thinking: Changes plans for an imaginative play routine when new ideas are proposed</p> <p>Self-Management/Flexible Thinking: Integrates new plans for an imaginative play routine unprompted</p>
<p>42. Movement Children express and represent what they observe, think, imagine, and feel through movement</p>	<p>Relationship Skills/Active Listening: Follows visual and physical prompts with assistance (at least two movements) during a group activity</p> <p>Relationship Skills/Active Listening: Follows visual and physical prompts during a group activity (at least three movements)</p> <p>Relationship Skills/Active Listening: Follows visual and physical prompts during a group activity (at least four movements)</p>
<p>43. Pretend play Children express and represent what they observe, think, imagine, and feel through pretend play</p>	<p>Unstructured Play/Collaborative Building: Uses digital materials (e.g., shapes) and imagination to build collaboratively</p> <p>Unstructured Play/Collaborative Building: Uses digital materials (e.g., magnets) and imagination to build collaboratively</p> <p>Unstructured Play/Collaborative Building: Uses digital materials (e.g., blocks) and imagination to build collaboratively</p>

Science and Technology

HighScope®

IgniteTable™

47. Experimenting
Children experiment to test their ideas

Self-Management/Exploration: Explores cause and effect

Self-Management/Exploration: Makes educated guesses (hypotheses) to solve a problem or task

Self-Management/Exploration: Tests educated guesses (hypotheses) to find the result

48. Predicting
Children predict what they expect will happen

Self-Management/Exploration : Makes educated guesses (hypotheses) to solve a problem or task

Self-Management/Exploration : Tests educated guesses (hypotheses) to find the result

49. Drawing conclusions
Children draw conclusions based on their experiences and observations

Self-Management/Exploration: Explores cause and effect

52. Tools and technology
Children explore and use tools and technology

All IgniteTable Activities

Social Studies

HighScope®

IgniteTable™

53. Diversity
Children understand that people have diverse characteristics, interests, and abilities

Social Awareness/Acceptance of Others: Demonstrates an understanding of diverse people

Social Awareness/Acceptance of Others: Explores different types of communities by building a neighborhood

Social Awareness/Acceptance of Others: Explores ways to make communities inclusive