



Ignite by Hatch™ and Fun Foundations by Hatch™ Alignment

September 2023



| Game Name | Ignite Level | Domain Name | Subdomain | Skill Descriptor | Fun Foundations Lessons, Games, and Books |
|------------------------|--------------|--------------------------------------|---------------------|--|---|
| Academic Vocabulary 4A | 4 | Language & Communication Development | Academic Vocabulary | Applies understanding of cross-curricular prekindergarten level tier 2 words | All Lesson Book Word Games lessons; all Picture Cards; all Cue Cards; Game Book games 1-4 |
| Academic Vocabulary 4B | 4 | Language & Communication Development | Academic Vocabulary | Applies understanding of cross-curricular prekindergarten level tier 2 words | All Lesson Book Word Games lessons; all Picture Cards; all Cue Cards; Game Book games 1-4 |
| Academic Vocabulary 4C | 4 | Language & Communication Development | Academic Vocabulary | Applies understanding of cross-curricular prekindergarten level tier 2 words | All Lesson Book Word Games lessons; all Picture Cards; all Cue Cards; Game Book games 1-4 |
| Academic Vocabulary 5A | 5 | Language & Communication Development | Academic Vocabulary | Applies understanding of some cross-curricular kindergarten level tier 2 words | All Lesson Book Word Games lessons; all Picture Cards; all Cue Cards; Game Book games 1-4 |
| Academic Vocabulary 5B | 5 | Language & Communication Development | Academic Vocabulary | Applies understanding of some cross-curricular kindergarten level tier 2 words | All Lesson Book Word Games lessons; all Picture Cards; all Cue Cards; Game Book games 1-4 |
| Academic Vocabulary 5C | 5 | Language & Communication Development | Academic Vocabulary | Applies understanding of some cross-curricular kindergarten level tier 2 words | All Lesson Book Word Games lessons; all Picture Cards; all Cue Cards; Game Book games 1-4 |
| Academic Vocabulary 6A | 6 | Language & Communication Development | Academic Vocabulary | Applies understanding of more cross-curricular kindergarten level tier 2 words | All Lesson Book Word Games lessons; all Picture Cards; all Cue Cards; Game Book games 1-4 |
| Academic Vocabulary 6B | 6 | Language & Communication Development | Academic Vocabulary | Applies understanding of more cross-curricular kindergarten level tier 2 words | All Lesson Book Word Games lessons; all Picture Cards; all Cue Cards; Game Book games 1-4 |
| Academic Vocabulary 6C | 6 | Language & Communication Development | Academic Vocabulary | Applies understanding of more cross-curricular kindergarten level tier 2 words | All Lesson Book Word Games lessons; all Picture Cards; all Cue Cards; Game Book games 1-4 |
| Academic Vocabulary 7A | 7 | Language & Communication Development | Academic Vocabulary | Applies understanding of a range of cross-curricular kindergarten level tier 2 words | All Lesson Book Word Games lessons; all Picture Cards; all Cue Cards; Game Book games 1-4 |
| Academic Vocabulary 7B | 7 | Language & Communication Development | Academic Vocabulary | Applies understanding of a range of cross-curricular kindergarten level tier 2 words | All Lesson Book Word Games lessons; all Picture Cards; all Cue Cards; Game Book games 1-4 |
| Academic Vocabulary 7C | 7 | Language & Communication Development | Academic Vocabulary | Applies understanding of a range of cross-curricular kindergarten level tier 2 words | All Lesson Book Word Games lessons; all Picture Cards; all Cue Cards; Game Book games 1-4 |
| Academic Vocabulary 8A | 8 | Language & Communication Development | Academic Vocabulary | Applies understanding of some cross-curricular 1st grade level 2 tiers words | All Lesson Book Word Games lessons; all Picture Cards; all Cue Cards; Game Book games 1-4 |
| Academic Vocabulary 8B | 8 | Language & Communication Development | Academic Vocabulary | Applies understanding of some cross-curricular 1st grade level 2 tiers words | All Lesson Book Word Games lessons; all Picture Cards; all Cue Cards; Game Book games 1-4 |

| Game Name | Ignite Level | Domain Name | Subdomain | Skill Descriptor | Fun Foundations Lessons, Games, and Books |
|-------------------------------|--------------|--------------------------------------|-----------------------------|--|---|
| Academic Vocabulary 8C | 8 | Language & Communication Development | Academic Vocabulary | Applies understanding of some cross-curricular 1st grade level 2 tiers words | All Lesson Book Word Games lessons; all Picture Cards; all Cue Cards; Game Book games 1-4 |
| Conventions of Language 3 | 3 | Language & Communication Development | Conventions of Language | Demonstrates understanding of regular plural nouns | N/A |
| Conventions of Language 4 | 4 | Language & Communication Development | Conventions of Language | Demonstrates understanding of simple past, progressive present, and simple future verb tenses. | N/A |
| Conventions of Language 5 | 5 | Language & Communication Development | Conventions of Language | Demonstrates understanding of question words (who, what, where, when, why, how) | All Cue Cards; Game Book games 1-16 |
| Conventions of Language 6 | 6 | Language & Communication Development | Conventions of Language | Demonstrates understanding of prepositions within sentences | N/A |
| Conventions of Language 7 | 7 | Language & Communication Development | Conventions of Language | Demonstrates understanding of irregular plural nouns | N/A |
| Conventions of Language 8 | 8 | Language & Communication Development | Conventions of Language | Demonstrates understanding of matching verbs to singular and plural nouns in basic sentences | N/A |
| Classroom Cleanup | 1 | Language & Communication Development | Listening and Understanding | Responds to one-step requests or questions | Game Book games 17-45 |
| Moon Mission | 2 | Language & Communication Development | Listening and Understanding | Carries out a one-step request that relates to a new or an unfamiliar activity or situation | Game Book games 17-45 |
| 2-Step Directions | 3 | Language & Communication Development | Listening and Understanding | Follows two-step, oral directions that relate to familiar activity or situation | Game Book games 17-45 |
| Underwater Instructions | 4 | Language & Communication Development | Listening and Understanding | Carries out two-step requests that involve a new or unfamiliar activity or situation | Game Book games 17-45 |
| Building a Spaceship | 5 | Language & Communication Development | Listening and Understanding | Carries out multi-step requests that relate to familiar activities or situations | Game Book games 17-45 |
| Listening and Understanding 6 | 6 | Language & Communication Development | Listening and Understanding | Attends to multiple details in directions | All Lesson Book lessons; Game Book games 17-45 |
| Listening and Understanding 7 | 7 | Language & Communication Development | Listening and Understanding | Carries out multi-step directions with multiple details | Game Book games 17-45 |

| Game Name | Ignite Level | Domain Name | Subdomain | Skill Descriptor | Fun Foundations Lessons, Games, and Books |
|---------------------------------|--------------|--------------------------------------|-----------------------------|--|---|
| Listening and Understanding 8 | 8 | Language & Communication Development | Listening and Understanding | Carries out multi-step directions with multiple details that involve a new or unfamiliar activity or situation | Game Book games 17-45 |
| Basic Words | 1 | Language & Communication Development | Receptive Language | Shows understanding of basic words | All Picture Cards; Game Book games 1-16 |
| The "What" Machine | 2 | Language & Communication Development | Receptive Language | Responds to "what" questions | All Lesson Book Word Games lessons; all Picture Cards; Cue Cards for Living Things: What size is it? What color is it? What parts does it have? What covers its body? What does it eat? What makes it special?; Cue Cards for Non-living things: What size is it? What color is it? What shape is it? What is it made from? What do we do with it? What does it feel like? What does it taste like? What makes it work? |
| The "Where" Machine | 3 | Language & Communication Development | Receptive Language | Responds to "where" questions | All Lesson Book Word Games lessons; Cue Card: Where does it live? |
| Understanding Complex Sentences | 4 | Language & Communication Development | Receptive Language | Demonstrates understanding of complex and compound sentences | All Lesson Book lessons; Game Book games 4-16 |
| How Questions | 5 | Language & Communication Development | Receptive Language | Responds to "how" questions | Lesson Book Describing activities on pages 17, 34, 76, 88, 109; Cue Card: How does it move? |
| Color Words | 1 | Language & Communication Development | Vocabulary | Understands color words | Lesson Book pages 12, 21, 80, 88, 117; Picture Cards: black, blue, brown green, orange, purple, red, white; Cue Cards What color is it? (Living and Non-living), FF Books: What Color? |
| Categorizing Words | 2 | Language & Communication Development | Vocabulary | Sorts words into categories | Lesson Book pages 11, 12, 21, 25, 29, 38, 42, 46, 51, 55, 59, 63, 67, 80, 84, 92, 96, 101, 105, 109, 113, 121; Game Book games 13-16 |
| Comparative Adjectives | 3 | Language & Communication Development | Vocabulary | Demonstrates understanding of comparative adjectives | Lesson Book pages 11, 12, 67, 101, 105, 109; Game Book games 9-12 |
| Understanding Antonyms | 4 | Language & Communication Development | Vocabulary | Demonstrates understanding of common antonyms | Game Book game 2 |
| Another Day at the Museum | 5 | Language & Communication Development | Vocabulary | Demonstrates understanding of cross-curricular words | All Lesson Book Word Games lessons; all Picture Cards; all Cue Cards; Game Book games 1-4 |
| Vocabulary 6 | 6 | Language & Communication Development | Vocabulary | Demonstrates understanding of basic multiple meaning words | Lesson Book pages 34, 38, 46 |

| Game Name | Ignite Level | Domain Name | Subdomain | Skill Descriptor | Fun Foundations Lessons, Games, and Books |
|--------------|--------------|--------------------------------------|------------|--|---|
| Vocabulary 7 | 7 | Language & Communication Development | Vocabulary | Makes connections using verbs and adjectives | Lesson Book pages 11, 12, 21, 25, 29, 38, 42, 46, 51, 55, 59, 63, 67, 80, 84, 92, 96, 101, 105, 109, 113, 121; Game Book games 9-16 |
| Vocabulary 8 | 8 | Language & Communication Development | Vocabulary | Uses sentence-level context as a clue to the meaning of a word or phrase | N/A |

| Game Name | Ignite Level | Domain Name | Subdomain | Skill Descriptor | Fun Foundations Lessons, Games, and Books |
|----------------------------|--------------|-------------|--------------------|--|--|
| Magic Hat 1 | 1 | Literacy | Alliteration | Listens to songs and chants that have repeating initial sounds | N/A |
| Magic Hat 2 | 2 | Literacy | Alliteration | Recognize when groups of words begin with the same onset | Game Book games 25, 28, 33 |
| Magic Hat 3 | 3 | Literacy | Alliteration | Distinguishes if two words start with the same onset | Lesson Book pages 18, 22, 64, 68, 72, 81, 106, 110; Game Book games 25, 28, 33 |
| Isolating Onsets | 4 | Literacy | Alliteration | Isolates the onset in words | All Lesson Book Sound Hunt lessons and pages 22, 26, 30, 35, 52, 60, 64, 68, 72, 77, 81, 102, 106, 110; Game Book games 25, 28, 33, 34 |
| Sorting Words By Onset | 5 | Literacy | Alliteration | Sorts words by onset | Lesson Book pages 26, 72, 110; Game Book games 25, 28, 33 |
| Alliteration 6 | 6 | Literacy | Alliteration | Sorts words with initial digraphs by onset | N/A |
| Alphabet Knowledge 2 | 2 | Literacy | Alphabet Knowledge | Listens to alphabet chants and songs | Alphabet Bops 1 & 2 |
| Uppercase Space Letters 1 | 3 | Literacy | Alphabet Knowledge | Recognizes 10 uppercase letters | All Lesson Book Letter Hunt lessons; Alphabet Bops 1 & 2 |
| Uppercase Space Letters 2 | 4 | Literacy | Alphabet Knowledge | Recognizes 18 uppercase and 15 lowercase letters | All Lesson Book Letter Hunt lessons; Alphabet Bops 1 & 2 |
| Lowercase Letter Jellies | 4 | Literacy | Alphabet Knowledge | Recognizes 18 uppercase and 15 lowercase letters | All Lesson Book Letter Hunt lessons; Alphabet Bops 1 & 2 |
| Lowercase Letter Jellies 2 | 4 | Literacy | Alphabet Knowledge | Recognizes 18 uppercase and 15 lowercase letters | All Lesson Book Letter Hunt lessons; Alphabet Bops 1 & 2 |
| Lowercase Space Letters | 5 | Literacy | Alphabet Knowledge | Recognizes 26 uppercase and 20 lowercase letters | All Lesson Book Letter Hunt lessons; Alphabet Bops 1 & 2 |
| Letter Jellies | 5 | Literacy | Alphabet Knowledge | Recognizes 26 uppercase and 20 lowercase letters | All Lesson Book Letter Hunt lessons; Alphabet Bops 1 & 2 |
| Alphabet Knowledge 5 | 5 | Literacy | Alphabet Knowledge | Recognizes 26 uppercase and 20 lowercase letters | All Lesson Book Letter Hunt lessons; Alphabet Bops 1 & 2 |

| Game Name | Ignite Level | Domain Name | Subdomain | Skill Descriptor | Fun Foundations Lessons, Games, and Books |
|----------------------------|--------------|-------------|--------------------|---|---|
| Letter Leaves | 6 | Literacy | Alphabet Knowledge | Identifies all 26 uppercase and lowercase letters | All Lesson Book Letter Hunt lessons; Alphabet Bops 1 & 2 |
| Asteroid Letters | 6 | Literacy | Alphabet Knowledge | Identifies all 26 uppercase and lowercase letters | All Lesson Book Letter Hunt lessons; Alphabet Bops 1 & 2 |
| Alphabet Knowledge 6E | 6 | Literacy | Alphabet Knowledge | Identifies all 26 uppercase and lowercase letters | All Lesson Book Letter Hunt lessons; Alphabet Bops 1 & 2 |
| Letter Clouds | 6 | Literacy | Alphabet Knowledge | Identifies all 26 uppercase and lowercase letters | All Lesson Book Letter Hunt lessons; Alphabet Bops 1 & 2 |
| Sorting Words By Onset | 5 | Literacy | Alliteration | Sorts words by onset | Lesson Book pages 26, 72, 110; Game Book games 25, 28, 33 |
| Alliteration 6 | 6 | Literacy | Alliteration | Sorts words with initial digraphs by onset | N/A |
| Alphabet Knowledge 2 | 2 | Literacy | Alphabet Knowledge | Listens to alphabet chants and songs | Alphabet Bops 1 & 2 |
| Uppercase Space Letters 1 | 3 | Literacy | Alphabet Knowledge | Recognizes 10 uppercase letters | All Lesson Book Letter Hunt lessons; Alphabet Bops 1 & 2 |
| Uppercase Space Letters 2 | 4 | Literacy | Alphabet Knowledge | Recognizes 18 uppercase and 15 lowercase letters | All Lesson Book Letter Hunt lessons; Alphabet Bops 1 & 2 |
| Lowercase Letter Jellies | 4 | Literacy | Alphabet Knowledge | Recognizes 18 uppercase and 15 lowercase letters | All Lesson Book Letter Hunt lessons; Alphabet Bops 1 & 2 |
| Lowercase Letter Jellies 2 | 4 | Literacy | Alphabet Knowledge | Recognizes 18 uppercase and 15 lowercase letters | All Lesson Book Letter Hunt lessons; Alphabet Bops 1 & 2 |
| Lowercase Space Letters | 5 | Literacy | Alphabet Knowledge | Recognizes 26 uppercase and 20 lowercase letters | All Lesson Book Letter Hunt lessons; Alphabet Bops 1 & 2 |
| Letter Jellies | 5 | Literacy | Alphabet Knowledge | Recognizes 26 uppercase and 20 lowercase letters | All Lesson Book Letter Hunt lessons; Alphabet Bops 1 & 2 |
| Alphabet Knowledge 5 | 5 | Literacy | Alphabet Knowledge | Recognizes 26 uppercase and 20 lowercase letters | All Lesson Book Letter Hunt lessons; Alphabet Bops 1 & 2 |

| Game Name | Ignite Level | Domain Name | Subdomain | Skill Descriptor | Fun Foundations Lessons, Games, and Books |
|---------------------------|--------------|-------------|--------------------|---|--|
| Letter Rockets | 6 | Literacy | Alphabet Knowledge | Identifies all 26 uppercase and lowercase letters | All Lesson Book Letter Hunt lessons; Alphabet Bops 1 & 2 |
| Alphabet Knowledge 7A | 7 | Literacy | Alphabet Knowledge | Rapidly identifies all 26 uppercase and lowercase letters | All Lesson Book Letter Hunt lessons; Alphabet Bops 1 & 2 |
| Alphabet Knowledge 7B | 7 | Literacy | Alphabet Knowledge | Rapidly identifies all 26 uppercase and lowercase letters | All Lesson Book Letter Hunt lessons; Alphabet Bops 1 & 2 |
| Alphabet Knowledge 7C | 7 | Literacy | Alphabet Knowledge | Rapidly identifies all 26 uppercase and lowercase letters | All Lesson Book Letter Hunt lessons; Alphabet Bops 1 & 2 |
| Alphabet Knowledge 7D | 7 | Literacy | Alphabet Knowledge | Rapidly identifies all 26 uppercase and lowercase letters | All Lesson Book Letter Hunt lessons; Alphabet Bops 1 & 2 |
| Completing Compound Words | 1 | Literacy | Blending | Combines two words to make a compound word. | Lesson Book pages 39, 71; Picture Cards: bookshelf, jellybeans, newspaper, notebook, popcorn, toothbrush |
| Combining Two Words | 2 | Literacy | Blending | Adds missing word to form compound word. | Lesson Book pages 39, 71; Picture Cards: bookshelf, jellybeans, newspaper, notebook, popcorn |
| Combining Syllables | 3 | Literacy | Blending | Combines syllables to form words | Lesson Book pages 11, 12, 29, 34, 59, 67, 76, 80, 84, 88, 96, 101, 121; Picture Cards: alien, alligator, apple, apron, carrot, caterpillar, dolphin, donkey, eagle, elbow, elephant, escalator, fingers, flower, glasses, hippo, ice cream, insects, instruments, invitation, island, jacket, kangaroo, kitten, kiwi, koala, lemon, leopard, lion, meerkat, monkey, octopus, ogre, orange, ostrich, otter, oval, parrot, pencils, pizza, purple, question mark, quiet, rabbit, rectangle, rooster, tiger, triangle, turkey, turtle, ukulele, umbrella, underwear, unicorn, uniforms, utensils, vacuum cleaner, violin, volcano, vulture, walrus, window, yellow, yoghurt, yo-yo, zebra, zero, zigzag, zucchini |
| Blending Onsets & Rimes | 4 | Literacy | Blending | Blends onsets and rimes to make one-syllable words | Lesson Book pages 18, 21, 39, 42, 43, 47, 52, 64, 72, 85, 89, 92, 93, 110, 140; Picture Cards: ball, black, broom, brown, dress, drum, gloves, grapes, green, hand, nest, nuts, quail, queen, quill, quilt, signs, spoon, square, star, vase, wall; Game Book game 25 |

| Game Name | Ignite Level | Domain Name | Subdomain | Skill Descriptor | Fun Foundations Lessons, Games, and Books |
|----------------------------|--------------|-------------|-------------------------|--|--|
| Blending Simple Words | 5 | Literacy | Blending | Blends phonemes to form simple words | Lesson Book pages 17, 21, 25, 38, 46, 47, 51, 55, 60, 63, 71, 81, 89, 93, 105, 109, 113, 114, 117; Picture Cards: ant, ape, blue, cake, coat, corn, cup, door, duck, eel, egg, face, fan, fish, foot, goat, goose, hair, head, hen, house, iron, jam, jar, jug, juice, key, kite, lamb, leaf, leg, mat, moon, mouse, mouth, net, nose, pie, rain, rat, red, sky, sign, tree, van, whale, white, worm, ax, box, fox, ox, six, wax, yak, year, yolk, zip, zoo; Game Book games 26-28 |
| Blending 6 | 6 | Literacy | Blending | Blend phonemes to form simple words quickly | Lesson Book pages 17, 21, 25, 38, 46, 47, 51, 55, 60, 63, 71, 81, 89, 93, 105, 109, 113, 114, 117; Game Book games 26-28 |
| Blending 7 | 7 | Literacy | Blending | Blends phonemes to form one-syllable word with consonant digraphs | Lesson Book page 63; Picture Cards: fish, lamb, mouth, whale, white, yolk; Game Book games 26-28 |
| Blending 8 | 8 | Literacy | Blending | Blends phonemes to form one-syllable words with consonant blends | Lesson Book page 21; Picture Cards: blue, sky, tree; Game Book games 26-28 |
| Comprehension - Fiction 5 | 5 | Literacy | Comprehension - Fiction | Interacts during a read-aloud with call and response or movements | Alphabet Bops 1 & 2 |
| Comprehension - Fiction 6A | 6 | Literacy | Comprehension - Fiction | Answers simple recall questions about a text with short, predictable sentences that directly relate to illustrations | All FF Fiction Books |
| Comprehension - Fiction 6C | 6 | Literacy | Comprehension - Fiction | Answers simple recall questions about a text with short, predictable sentences that directly relate to illustrations | All FF Fiction Books |
| Comprehension - Fiction 6B | 6 | Literacy | Comprehension - Fiction | Answers simple recall questions about a text with short, predictable sentences that directly relate to illustrations | All FF Fiction Books |
| Comprehension - Fiction 7A | 7 | Literacy | Comprehension - Fiction | Recalls order of events after reading a text | All FF Fiction Books |
| Comprehension - Fiction 7C | 7 | Literacy | Comprehension - Fiction | Recalls order of events after reading a text | All FF Fiction Books |
| Comprehension - Fiction 7B | 7 | Literacy | Comprehension - Fiction | Recalls order of events after reading a text | All FF Fiction Books |

| Game Name | Ignite Level | Domain Name | Subdomain | Skill Descriptor | Fun Foundations Lessons, Games, and Books |
|--------------------------------|--------------|-------------|-----------------------------|---|---|
| Comprehension - Fiction 8A | 8 | Literacy | Comprehension - Fiction | Makes simple prediction and inferences about a text | All FF Fiction Books |
| Comprehension - Fiction 8B | 8 | Literacy | Comprehension - Fiction | Makes simple prediction and inferences about a text | All FF Fiction Books |
| Comprehension - Fiction 8C | 8 | Literacy | Comprehension - Fiction | Makes simple prediction and inferences about a text | All FF Fiction Books |
| Comprehension - Non-Fiction 6A | 6 | Literacy | Comprehension - Non-Fiction | Answers simple recall questions about texts with short, predictable sentences that directly relate to illustrations | All FF Nonfiction Books |
| Comprehension - Non-Fiction 6B | 6 | Literacy | Comprehension - Non-Fiction | Answers simple recall questions about texts with short, predictable sentences that directly relate to illustrations | All FF Nonfiction Books |
| Comprehension - Non-Fiction 6C | 6 | Literacy | Comprehension - Non-Fiction | Answers simple recall questions about texts with short, predictable sentences that directly relate to illustrations | All FF Nonfiction Books |
| Comprehension - Non-Fiction 7A | 7 | Literacy | Comprehension - Non-Fiction | Demonstrates understanding of content specific vocabulary used in a text | All FF Nonfiction Books |
| Comprehension - Non-Fiction 7B | 7 | Literacy | Comprehension - Non-Fiction | Demonstrates understanding of content specific vocabulary used in a text | All FF Nonfiction Books |
| Comprehension - Non-Fiction 7C | 7 | Literacy | Comprehension - Non-Fiction | Demonstrates understanding of content specific vocabulary used in a text | All FF Nonfiction Books |
| Comprehension - Non-Fiction 8A | 8 | Literacy | Comprehension - Non-Fiction | Recalls order of procedures after reading a procedural text | N/A |
| Comprehension - Non-Fiction 8B | 8 | Literacy | Comprehension - Non-Fiction | Recalls order of procedures after reading a procedural text | N/A |
| Comprehension - Non-Fiction 8C | 8 | Literacy | Comprehension - Non-Fiction | Recalls order of procedures after reading a procedural text | N/A |
| Book Orientation | 1 | Literacy | Concepts of Print | Identifies appropriate book orientation | All FF Books |

| Game Name | Ignite Level | Domain Name | Subdomain | Skill Descriptor | Fun Foundations Lessons, Games, and Books |
|---------------------------|--------------|-------------|----------------------|--|--|
| Print Versus Pictures | 2 | Literacy | Concepts of Print | Distinguishes print from pictures | All FF Books |
| Print Directionality | 3 | Literacy | Concepts of Print | Demonstrates understanding of print directionality | Lesson Book page 141; all FF Books |
| Identifying Book Features | 4 | Literacy | Concepts of Print | Identifies book parts and features | All FF Books |
| Letters or Words? | 5 | Literacy | Concepts of Print | Distinguishes letters from words | All Lesson Book Letter Hunt lessons; Alphabet Bops 1 & 2 |
| Concepts of Print 6 | 6 | Literacy | Concepts of Print | Distinguishes between uppercase and lowercase letters | All Lesson Book Letter Hunt lessons |
| Concepts of Print 7 | 7 | Literacy | Concepts of Print | Tracks written text along with spoken text | Alphabet Bops 1 & 2; all FF Books |
| Concepts of Print 8 | 8 | Literacy | Concepts of Print | Identifies features of nonfiction texts | All FF Nonfiction Books |
| Decoding 6 | 6 | Literacy | Decoding | Decode CVC words with short vowel sounds | Game Book games 26, 29, 36; FF Books: Hop It; Out at Night; Animals at Home; Living or Not; What a Muddle; Mice Mischief; No Teasing Elephants; Wake Up, Cow; Aliens in Trouble; Aliens at the Museum; On a Mountain; Out with Aliens; Lucky Escape; Tails; Cave Cat; A Flea on Me; Treasure Hunting |
| Decoding 7 | 7 | Literacy | Decoding | Decode CCVC words with consonant digraphs | FF Books: Wake Up, Cow; Aliens in Trouble; On a Mountain; What a House; Out with Aliens; Cave Cat; What Color |
| Decoding 8 | 8 | Literacy | Decoding | Decodes CVCe words with long vowel sounds | FF Books: Tricky Mouse; Aliens in the Park; At the Market; Oops! Ouch! Yuck!; Out with Aliens; Cave Cat; Watch Out for Aliens |
| High-Frequency Words 6 | 6 | Literacy | High-Frequency Words | Identifies the following sight words: the, can, is, a, I, see, on, he, she, at | FF Books (the, can, is, a, I, at) |
| High-Frequency Words 7 | 7 | Literacy | High-Frequency Words | Identifies the following sight words: to, in, you, it, was, that, his, and, for, are | N/A |

| Game Name | Ignite Level | Domain Name | Subdomain | Skill Descriptor | Fun Foundations Lessons, Games, and Books |
|--------------------------|--------------|-------------|-----------------------|--|---|
| High-Frequency Words 8 | 8 | Literacy | High-Frequency Words | Identifies the following sight words: of, with, they, be, this, have, from, we, look, my | FF Books (this, we, look, my) |
| Key Ideas and Details 1A | 1 | Literacy | Key Ideas and Details | Listens to fictional texts with simple details and story elements | All FF Fiction Books |
| Key Ideas and Details 1B | 1 | Literacy | Key Ideas and Details | Listens to fictional texts with simple details and story elements | All FF Fiction Books |
| Key Ideas and Details 1C | 1 | Literacy | Key Ideas and Details | Listens to fictional texts with simple details and story elements | All FF Fiction Books |
| Key Ideas and Details 2A | 2 | Literacy | Key Ideas and Details | Listens to nonfiction texts with simple structures and elements | All FF Fiction Books |
| Key Ideas and Details 2B | 2 | Literacy | Key Ideas and Details | Listens to nonfiction texts with simple structures and elements | All FF Fiction Books |
| Key Ideas and Details 2C | 2 | Literacy | Key Ideas and Details | Listens to nonfiction texts with simple structures and elements | All FF Fiction Books |
| Key Ideas and Details 3A | 3 | Literacy | Key Ideas and Details | Identifies the main character(s) in a story | N/A |
| Key Ideas and Details 3B | 3 | Literacy | Key Ideas and Details | Identifies the main character(s) in a story | N/A |
| Key Ideas and Details 3C | 3 | Literacy | Key Ideas and Details | Identifies the main character(s) in a story | N/A |
| Key Ideas and Details 4A | 4 | Literacy | Key Ideas and Details | Recalls key details from a story | All FF Fiction Books |
| Key Ideas and Details 4B | 4 | Literacy | Key Ideas and Details | Recalls key details from a story | All FF Fiction Books |
| Key Ideas and Details 4C | 4 | Literacy | Key Ideas and Details | Recalls key details from a story | All FF Fiction Books |

| Game Name | Ignite Level | Domain Name | Subdomain | Skill Descriptor | Fun Foundations Lessons, Games, and Books |
|-------------------------------|--------------|-------------|-----------------------------|--|---|
| Key Ideas and Details 5A | 5 | Literacy | Key Ideas and Details | Recalls the order of events in a story | All FF Fiction Books |
| Key Ideas and Details 5B | 5 | Literacy | Key Ideas and Details | Recalls the order of events in a story | All FF Fiction Books |
| Key Ideas and Details 5C | 5 | Literacy | Key Ideas and Details | Recalls the order of events in a story | All FF Fiction Books |
| Key Ideas and Details 6A | 6 | Literacy | Key Ideas and Details | Recalls several facts from expository text | All FF Nonfiction Books |
| Key Ideas and Details 6B | 6 | Literacy | Key Ideas and Details | Recalls several facts from expository text | All FF Nonfiction Books |
| Key Ideas and Details 6C | 6 | Literacy | Key Ideas and Details | Recalls several facts from expository text | All FF Nonfiction Books |
| Key Ideas and Details 7A | 7 | Literacy | Key Ideas and Details | Makes text to text connections | N/A |
| Key Ideas and Details 7B | 7 | Literacy | Key Ideas and Details | Makes text to text connections | N/A |
| Key Ideas and Details 7C | 7 | Literacy | Key Ideas and Details | Makes text to text connections | N/A |
| Key Ideas and Details 8C | 8 | Literacy | Key Ideas and Details | Draws picture to summarize text and labels key details | N/A |
| Key Ideas and Details 8A | 8 | Literacy | Key Ideas and Details | Draws picture to summarize text and labels key details | N/A |
| Key Ideas and Details 8B | 8 | Literacy | Key Ideas and Details | Draws picture to summarize text and labels key details | N/A |
| Letter-Sound Correspondence 3 | 3 | Literacy | Letter-Sound Correspondence | Identifies less than 10 letters based on their sound. | All Lesson Book Letter Hunt lessons |

| Game Name | Ignite Level | Domain Name | Subdomain | Skill Descriptor | Fun Foundations Lessons, Games, and Books |
|--------------------------------|--------------|-------------|-----------------------------|---|---|
| Letter Sounds 2 | 4 | Literacy | Letter-Sound Correspondence | Identifies 10 uppercase letters based on their sounds | All Lesson Book Letter Hunt lessons |
| Letter Sounds 3 | 4 | Literacy | Letter-Sound Correspondence | Identifies 10 uppercase letters based on their sounds | All Lesson Book Letter Hunt lessons |
| Letter Sounds 1 | 5 | Literacy | Letter-Sound Correspondence | Identifies 15 uppercase and 10 lowercase letters based on their sounds | All Lesson Book Letter Hunt lessons |
| Letter-Sound Correspondence 5B | 5 | Literacy | Letter-Sound Correspondence | Identifies 15 uppercase and 10 lowercase letters based on their sounds | All Lesson Book Letter Hunt lessons |
| Letter-Sound Correspondence 5C | 5 | Literacy | Letter-Sound Correspondence | Identifies 15 uppercase and 10 lowercase letters based on their sounds | All Lesson Book Letter Hunt lessons |
| Letter Sounds 4 | 6 | Literacy | Letter-Sound Correspondence | Identifies all uppercase and 20 lowercase letters based on their sounds | All Lesson Book Letter Hunt lessons |
| Letter Sounds 5 | 6 | Literacy | Letter-Sound Correspondence | Identifies all uppercase and 20 lowercase letters based on their sounds | All Lesson Book Letter Hunt lessons |
| Letter-Sound Correspondence 6C | 6 | Literacy | Letter-Sound Correspondence | Identifies all uppercase and 20 lowercase letters based on their sounds | All Lesson Book Letter Hunt lessons |
| Letter-Sound Correspondence 6D | 6 | Literacy | Letter-Sound Correspondence | Identifies all uppercase and 20 lowercase letters based on their sounds | All Lesson Book Letter Hunt lessons |
| Letter-Sound Correspondence 7A | 7 | Literacy | Letter-Sound Correspondence | Identifies all 26 uppercase and lowercase letters based on their sounds | All Lesson Book Letter Hunt lessons |
| Letter-Sound Correspondence 7B | 7 | Literacy | Letter-Sound Correspondence | Identifies all 26 uppercase and lowercase letters based on their sounds | All Lesson Book Letter Hunt lessons |
| Letter-Sound Correspondence 7C | 7 | Literacy | Letter-Sound Correspondence | Identifies all 26 uppercase and lowercase letters based on their sounds | All Lesson Book Letter Hunt lessons |
| Letter-Sound Correspondence 7D | 7 | Literacy | Letter-Sound Correspondence | Identifies all 26 uppercase and lowercase letters based on their sounds | All Lesson Book Letter Hunt lessons |

| Game Name | Ignite Level | Domain Name | Subdomain | Skill Descriptor | Fun Foundations Lessons, Games, and Books |
|-------------------------------|--------------|-------------|-----------------------------|---|--|
| Letter-Sound Correspondence 8 | 8 | Literacy | Letter-Sound Correspondence | Identifies vowels based on long vowel sounds | Lesson Book pages 16, 33, 50, 75, 100; Game Book games 41-45 |
| Rhyming | 1 | Literacy | Rhyming | Listens to a variety of rhymes (songs, chants, etc.) | Alphabet Bops 1 & 2 |
| Do These Words Rhyme? | 2 | Literacy | Rhyming | Determines if two words rhyme | Lesson Book page 13; Game Book game 21 |
| Matching Rhyming Words | 3 | Literacy | Rhyming | Matches rhyming words | Lesson Book pages 47, 106; Game Book game 21 |
| Words That Don't Rhyme | 4 | Literacy | Rhyming | Determines which word does not rhyme | Lesson Book pages 13, 30, 56, 60, 97, 114, 118, 122; Game Book game 22 |
| Rhyming 5 | 5 | Literacy | Rhyming | Fill in rhyming words | All Lesson Book Sound Games lessons; all Picture Cards; Game Book games 21, 23, 24 |
| Rhyming 6 | 6 | Literacy | Rhyming | Sorts words by rhyme | Lesson Book pages 47, 106; Game Book game 21 |
| Segmenting Sentences | 1 | Literacy | Segmenting | Identifies separate words within a sentence | N/A |
| Segmenting Compound Words | 2 | Literacy | Segmenting | Segments compound words into two words | N/A |
| Segmenting Compound Words 2 | 3 | Literacy | Segmenting | Deletes word from a compound word | Lesson Book page 72; Game Book game 20 |
| Segmenting Words | 4 | Literacy | Segmenting | Segments words into syllables | All Lesson Book Sound Games lessons; all Picture Cards; Game Book games 17-19 |
| Segmenting Simple Words | 5 | Literacy | Segmenting | Explores segmenting simple words into individual phonemes | Game Book games 29-32 |
| Segmenting 6 | 6 | Literacy | Segmenting | Isolates final sounds in CVC words | Lesson Book pages 60, 72, 97, 122; Game Book games 37, 38 |

| Game Name | Ignite Level | Domain Name | Subdomain | Skill Descriptor | Fun Foundations Lessons, Games, and Books |
|-----------------------|--------------|-------------|---------------------|--|---|
| Segmenting 7 | 7 | Literacy | Segmenting | Isolates medial vowel sounds in CVC words (short vowels only) | Lesson Book page 102; Game Book games 41-45 |
| Segmenting 8 | 8 | Literacy | Segmenting | Identifies consonants that are combined to form a consonant blend | N/A |
| Writing Development 1 | 1 | Literacy | Writing Development | Makes scribble marks | All Lesson Book Word Games lessons (independent writing activities, as developmentally appropriate) |
| Writing Development 2 | 2 | Literacy | Writing Development | Draws pictures to convey meaning | All Lesson Book Word Games lessons |
| Writing Development 3 | 3 | Literacy | Writing Development | Writes shape like symbols | All Lesson Book Word Games lessons (independent writing activities, as developmentally appropriate) |
| Writing Development 4 | 4 | Literacy | Writing Development | Writes letter strings | All Lesson Book Word Games lessons (independent writing activities, as developmentally appropriate) |
| Writing Development 5 | 5 | Literacy | Writing Development | Writes letter strings with spaces | All Lesson Book Word Games lessons (independent writing activities, as developmentally appropriate) |
| Writing Development 6 | 6 | Literacy | Writing Development | Labels picture with at least the initial sound | All Lesson Book Word Games lessons (independent writing activities, as developmentally appropriate) |
| Writing Development 7 | 7 | Literacy | Writing Development | Uses invented or phonetic spelling | All Lesson Book Word Games lessons (independent writing activities, as developmentally appropriate) |
| Writing Development 8 | 8 | Literacy | Writing Development | Uses capital letters at the beginning of a sentence and ending punctuation | N/A |



301 N. Main, Suite 101
Winston-Salem, NC 27101
800-624-7968
www.hatchearlylearning.com